USER'S GUIDE



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Product

This user's guide is made for:

DJ PRODECKS 2.0



System Requirements

DJ ProDecks 2.0 is compatible with Windows XP, Vista and Seven.

- DJ ProDecks 2.0 must be installed on a PC with the following minimum specifications:
 - Processor with SSE3 instruction system (min. Hyper-threading P IV 2.8).
 - 512 GB of RAM (minimum) 1 GB of RAM (recommended).
 - 128 *MB* of video memory (minimum) 256 *MB* of video memory (recommended). To optimize the application's performance you must see "System Performance"
 - 40 *MB* free hard disk space.
 - To use Recording feature: Core Duo Processor recommended

Supported files

- MP3, MP2, MP1, WAV, OGG, AIFF, WMA, FLA, AAC.

Screen resolution

- Minimum: 1024 x 768 to the end of the screen

Quick Start

Overview

	DJ PRODECKS	V (11111111111111111111		21:01:40 📼 🗘 🛛 🗙	
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	0:03:09:07 0:01:06:58				
	Ralf M _Jimmy Andrews pre Its a Shame (Original Vers				
	Its a shame (Original vers			ky Chicken (Adventures in Miami Part I) V	
- +	CUE/LOOP M 1 2 3 X 1			2 CUE / LOOP M 1 2 3 X	- +
■ 12%	DIW PARA PX SYNC		SPL SPL SPL 1	DIW PARA PX SYNC	12%
	LOOP SET OUT 1/4 1/2 1 2 4 8 16 32 C			LOOP SET OUT 1/4 1/2 1 2 4 8 16 32 C	
LOAD			▝▝▋▌▌▕▞▕▘▓▖▋▋▌▕		LOAD
SYNC	CUE II 🕨			CUE II >	SYNC
LIST	Play Lists	C O BPM	Artist	Title	Time
MODE	Playlist	A 0001 130,000 B 0002 130,000	Ralf M & Jimmy Andrews pres DJ Joy LTM Attack	Its a Shame (Original Version) (Freaky Chicken (Adventures in Miami Part I) Video E (0:04:15:66
PLAYLIST		0003	03. RALF M VS JIMMY ANDREWS	MIRANDO PA CUBA 5'43"	
EXPLORER		0004	04. Ralf M vs Jimmy Andrews Pres Sergio Durán	5 Elements Fire (Extended Versión) 7'47" master	
LINKS		0005	05. Ralf M vs Jimmy Andrews Pres Sergio Durán		
		0006	06. Ralf M vs Jimmy Andrews Pres Sergio Durán 07. ELECTRA MOVE	5 Elements Fire (Radio Version) 4'18" master (Ralf M vs Jimmy Andrews Extended RMX) 5'25" mat	
		0008	08. ELECTRA MOVE	(Ralf M vs Jimmy Andrews Gothic RMX) 5'18'' maste	
You Tube		0009	09. ELECTRA MOVE	(Ralf M vs Jimmy Andrews Melody RMX) 6'38" maste	
		0010	10. ELECTRA MOVE	(Danny Pardo & Claudi Trullen Original version) 5'52"	
twitter		0011 0012	11. RAUL DE DIOS 12. RAUL DE DIOS	MY BEAT (EXTENDED ORIGINAL VERSION) 5'25" MY BEAT (SOUL DUB REMIX) 7'48"	
facebook		0013	13. RAUL DE DIOS	MY BEAT (RADIO EDIT) 3'36"	
HILLBOOK			14. RALF M VS JIMMY ANDREWS		0:07:33
		0015	15. RALF M VS JIMMY ANDREWS	LIES AGAIN (VOCAL EXTENDED VERSION) 8'45"	
		0016 0017	16. RALF M VS JIMMY ANDREWS 17. WELCOME TO THE ACTION (EXTENDED VERSIO)	LIES AGAIN ACOUSTIC (Live) 3'02" I 17. WELCOME TO THE ACTION (EXTENDED VERSION) 7'1	
		0018		518. WELCOME TO THE ACTION (SYNTHEPELLA) 3'45	
		0019	19. WELCOME TO THE ACTION (ACAPELLA) 3'52"		
		0020	20. SHAKE THAT ASS 21. SHAKE THAT ASS	RALF M & JIMMY ANDREWS RMX 8'15" EXTENDED VERSION 7'59"	0:08:00
		0021 128,000	22. SHAKE THAT ASS 22. SHAKE THAT ASS	TRIBAL VERSION 6'00"	0:00:00
		0023	23. SPANISH PARTY VOL 1	TECH VERION 8'13" master	
		0024	24. SPANISH PARTY VOL 1	FOLLOW ME VERSION 7'09" master	▼
					•
		File Info	File Add File Delete Add from Dir	Search:	
		THC IIII0		Scarcii.	
	Explorer	T V BPM	Artist	Title	Time 🔺
	🖅 🖳 My Desktop		01. RALF M VS JIMMY ANDREWS	READY 4U LOVE (RADIO VERSIO	
	🗉 📕 DMS Download		02. FREAKE CHICKEN 03. RALF M VS JIMMY ANDREWS	ARE YOU A F MIRANDO PA CUBA 5'43''	
	Image: Book of the second			5 Elements Fire (Extended Versión) 7'47'' master	
	🕂 🧬 D:			5 Elements Fire (Dub Tech Versión) 7'05'' master	
	È		06. Ralf M vs Jimmy Andrews Pres Sergio Durán		
	DIM S		07. ELECTRA MOVE 08. ELECTRA MOVE	(Ralf M vs Jimmy Andrews Extended RMX) 5'25" mas (Ralf M vs Jimmy Andrews Gothic RMX) 5'18" master	
			09. ELECTRA MOVE	(Ralf M vs Jimmy Andrews Melody RMX) 6'38" maste	
			10. ELECTRA MOVE	(Danny Pardo & Claudi Trull	
			11. RAUL DE DIOS	MY BEAT (EXTENDED ORIGINAL	
			12. RAUL DE DIOS 13. RAUL DE DIOS	MY BEAT (SOUL DUB REMIX) 7'48" MY BEAT (RADIO EDIT) 3'36"	
		A 130,000	14. RALF M VS JIMMY ANDREWS		0:07:33
			15. RALF M VS JIMMY ANDREWS	LIES AGAIN (VOCAL EXTENDED VERSION) 8'45"	
			16. RALF M VS JIMMY ANDREWS 17. WELCOME TO THE ACTION (EXTENDED VERSIO)	LIES AGAIN ACOUSTIC 17. WELCOME TO THE ACTION (EXTENDED VERSION) 7'1	
				518. WELCOME TO THE ACTION (EXTENDED VERSION) 74 518. WELCOME TO THE ACTION (SYNTHEPELLA) 3'45	
			19. WELCOME TO THE ACTION (ACAPELLA) 3'52"	19. WELCOME TO THE ACTION (ACAPELLA) 3'52"	
		D (00 000	20. SHAKE THAT ASS	RALF M & JIMMY ANDREWS RMX 8'15"	0.00.00
		B 128,000	21. SHAKE THAT ASS 22. SHAKE THAT ASS	EXTENDED VERSION 7'59" (TRIBAL VERSION 6'00"	0:08:00
			23. SPANISH PARTY VOL 1	TECH VERION 8'13" master	
			24. SPANISH PARTY VOL 1	FOLLOW ME VERSION 7'09" m	•
				Search:	

The main area of DJ ProDecks with two Decks of music files, identified as "1" and "2".



Each Deck has a large display, a dedicated Wheel, and a block of control buttons with playback functions.

In the middle of the two decks is the *Mixer* with an integrated AutoMix. The lower zone is exclusively dedicated to the Tracklist with the functions Playlist and Explorer.

Decks



The Displays of *DJ ProDecks* are divided in three areas:

The lower zone (1) gives us an overview of Track:

1) In this Area appears the info of the file (artist and title), the order number that it occupies in the Playlist, (loading a track automatically will be added to the playlist, or indicates the order number if there are already on the Playlist), also appears the BPM (including three decimal places), the percentage change in pitch that we are applying to the track, and also the total time divided into *Elapsed Time* (time from the start) and *Remain* (remaning time of the track).

Each Deck has two strips of LEDs of the output level for each channel (Left, Right).

The top area shows two waves (2 and 3):



a) The local wave display zoom:

The area on the left indicates the preceding song that has been played and the clear area on the right shows the part of the Track by play right away, are separated by a red line that emulates a "stylus" or the playback current point.

The part before the start of a musical theme is illustrated by a block finished in a descending triangle.

Placing the mouse over this area, we can make a "Scratch" pressing the mouse in this zone.



b) Overview of the waveform (Stripe):

The Stripe represents the wave of the complete track, the Stripe is generated automatically when the track is loaded, also generate an automatic counting of BMP's when the track is loaded for first time, once generated the Stripe and BPM, is displayed immediately when the track is reloaded.

The coloured area on the left indicate the portion of track which has been reproduced and the grey on the right side indicates the rest of track to reproduce.

Makes progress bar feature: Clicking over Stripe above it will move towards the point we have identified into the Track.

Pitch Control



To synchronize each Deck has a pitch control area with three parts:

1) Pitch:

Designed with a large length to give greater sensitivity, a sliding potentiometer makes the percentage change the speed of the track, it can change in 4, 8, 10, 12, 16 and 32% (it can be changed in the *Config* screen or right button clicking over display percentage on the pitch).

The potentiometer will appear in the same position as last time we left on *Deck*. By double clicking on the potentiometer, this will be a reset to "0" position.

2) Pitch Bend:

We can adjust the timing of the Tracks applying an additional velocity in the mix (slowing or speeding up the track).

3) Display Master Tempo and percentage change

Master Tempo button will allow us to change the speed of the track without change the tone in any of the ranges of pitch.

The pitch range appears on the Display button next to the Master Tempo may be changed in two ways, by clicking with right button and selecting the corresponding pitch range or also through the *Config* screen. If the modification is performed with the right we can modify the range of pitch independently, if done in the Config it will directly affect the two Decks.



Important: Master Tempo function slows down the application performance, so it is disabled by default, but it can be activated in the Config.

Wheel



Each Deck has a dedicated multifunction Wheel, the Wheel is divided in two zones:

1) The outer zone: This zone can be manipulated to make Scratch, by clicking with the mouse.

The external area has different lights depending of the current mode:

- 1- "Turn off" (no light): No track
- 2- "Turn off" (glimmer): The track is stopped or in CUE mode.
- 3- "Turn on": The track is in play mode.
- 4- Blinked "On" / "Off" (glimmer): Pause mode
- 5- Blinked "On" / "Red": The track is ending.



External Zone : Turn off (No light) / No track in the deck



External Zone : Turn off (glimmer) / Stopped or CUE mode



External Zone : Turn on / Play mode



External Zone : Blinked with red light / Ending Track (30 last seconds)

2) The internal area: The color of the light of the central logo changes depending of the function that it's doing.Also it shows a progress bar with the BPM counter, it only appears when the track is loaded the first time into the Decks



Internal Zone : Turn off (No light) / No track in the deck



Internal Zone : Red logo / Stopped or CUE mode



Internal Zone : Green logo / Play mode



Internal Zone : Blue logo / Loop mode

Track: Main Controls



1) Play / Stutter:

Starts playing the track, if done repeatedly or makes a continuous Play Stutter.

2) Pause:

Stops and pause the track, once paused we can move the Wheel and lets us make a CUE point.

3) CUE:

Stop the Track and places it in the current CUE point of the memory bank, if no stored CUE point leads the beginning.

When you do "pause" and move the wheel you can make a floating CUE, this floating point will be deleted when you reload the Track.

If you keep pressing the CUE you can play the song until leave the button (releasing the mouse button or the controller), then returns to the CUE point.

Track's Function Block



Located up to main controls (Play, Pause, CUE), comprising the functions of Cue / Loop Memory, Effects, Auto Loop Set and others function buttons: Sync and Load.

Cue / Loop Memory



The Memory Cue / Loop has buttons to memorize and play Loops and /or CUE points.

DJ ProDecks offers several ways to save and play a memory point.



Save a CUE point memory:

- 1) **Recording "On the Fly":** While playing the track you can save a CUE point memory, it just has to activate the press before button "M" (Memory) and then allocate the memory bank you want to record (1 to 3).
- 2) Normal Recording: When the track is paused, we can adjust the point moving the Wheel to get exactly the position that interests us. To record as a memory you must click "M" and then to allocate it into the memory button (1 to 3), otherwise (without click "M"), it will be memorized as a "Floating" CUE this floating point disappear when the Track is reloaded.

When we make a memorizing of CUE point, the button will be activated in orange color, indicating that we have recorded a point in the CUE / Loop Memory.



a) Recording a memory point for Loop:

To save a Loop point we must active a loop (playing in the deck), then click "M" button and finally it must be allocate into the memory bank (1 to 3).

When we make a memorizing Loop point the button will be activated in blue color, indicating that we have recorded a Loop in the CUE / Loop Memory.

CUE / LOOP	1.0	1		-	w
MEMORY	- IMI	1.	4		~

b) Playing a memory point:

You must to select the Memory Point (CUE or Loop), and then click over the button, it always play in "Hot Mode" (track play directly from the starting point or Loop / CUE in Stutter mode).

c) Delete a CUE point or Loop:

It can be done in two ways: you can record a new or Loop CUE point memory over the same point that we want to delete, or by clicking the "X" button and selecting the CUE / Loop to delete.



Effects

FX Echo	
Echo	DIW PARA PX SYNG
LO Flanger Wah	OUT

We will be able to apply 3 effects on each Deck (Echo, Flanger, Wah).

Each Deck has individual controls potentiometer Dry / Wet (assign the amount of effect the Deck) and Parameter (modifying the main parameter of the effect).

Echo: It has the peculiarity that has not been assigned a Parameter to the Encoder, given that the modification is performed in five positions to the Beat (2 / 1 to 1 / 8). Flanger and Wah however do not use the sync to Beat, but they use the Parameter knob.

Loop Set



The Loop Set is available in Auto Loop Mode:

Make the loop and automatically synchronizes to the beat in eight positions, with a range from $\frac{1}{4}$ of a beat to 32 beats.

Exit-Reloop: To exit of the loop you can do it by clicking an especifical button on the right and also once is outside of the loop you can calls again to the last played loop.

Function Buttons



- 1) Sync Button: Synchronize the BPM of two tracks loaded on the Decks.
- 2) Load Button: Load Track in Deck, you can also load the Track by Drag & Drop from the zone of active list, or dragging the file directly to the load from any area on the computer (directory / folder).



Mixer



Mixer's elements

a) Sliders:

The Mixer has three sliders: two to control the main output volume of each deck. Clicking over the slider go to "0" (mute) position.

The other one is the crossfader slider that balances the main output of the decks. By double clicking over the crossfader, it will be placed to the center position.

b) Rotary potentiometers

It has four rotary knobs by Deck: Gain, EQ High, Middle and Bass.

Each EQ band has a Kill to silence the frequency range..

By double clicking on the potentiometer, it will be placed to the center position.

AutoMix

The AutoMix function is integrated inside the Mixer.

The AutoMix operates just in the selected *Playlist*, to configurate the time of Fade In and Fade Out it must do it from Config.

The AutoMix can be used in two ways:



Normal mode: Respecting the order of the selected playlist

Random mode: Ordered randomly selected songs from the playlist by clicking the button "Random", you can change this order –whenever you want- by clicking the button "New List"

Correct way to start playing the Playlist:

a) We will put in different Decks Tracks Play consecutive and start at the buttom by clicking "Auto" button.



b) Another option is to start with both Tracks stopped by clickin "Auto", in this case it starts with the lower track and continue to the next, successive loading.

Other cases: Enabling Automix in irregular situations.

a) We start at Play on a track with a number of higher order and does not correlate.

Example: Deck A Deck B Track 1 (Stopped) Track 5 (Playing) will play first Track 5 then Track 1 and the next will be the Track 6, then continues correlative.

To resolve this irregular situation of the playlist: example: Deck A Track 1 (Stopped) Deck B Track 5 (Playing) we must change and reload on Deck A with the track 6.

 b) Deleted or moved *Tracks that* are not in the Playlist: In this situation AutoMix ignores the missing files and try to find the file immediate superior.

Central Area



In the Central Area we find the buttons that activate the **headphone** of the two decks, also shows the **system clock**.

The headphone only can be activated if the option we have chosen for the configuration is compatible with the Sound Card selected, and has been assigned to its respective output. Each headphone also has a separate volume next to the activation button.

1) Sampler

Next to Central Area we can found two Samplers (one for each deck).

For every "Sampler" you can play three different preloaded samples individually to each Deck.

The allocation of the files is done in the Config screen (see Config screen).

The output of the samplers is automatically configured to sounds of the soundcard output of each Deck.

Each Deck has a separate volume for their Samplers.

If you want to stop the sample yo must to click again over the same button and/ or click other sample.



General functions of the application

Keyboard, Config, Minimize, Info and Close the Application.

They are grouped on the right corner on the top.



From left to right we find:

1) Keyboard

By clicking the Keyboard button, it activates the keyboard to control the main functions of *DJ ProDecks*.

Turning off the keyboard button is disabled as a function of control and turned back on the normal use of Keyboard.

The "Search" function of the Tracklist is always accessible, independently of whether it is on or off the button "Keyboard".

Key functions:



• See final appendix



2) Config

By clicking the button displays a floating window with the general parameters of the program to configure it.

Within the window there are several sub-menus:

a) Soundcard:

Audio Setup AUtomix Samplers System Performance				
	CON	FIG	SOUND	
- DRIVER MODE				
ASIO	Directx			
O ASIO	• DIRECT SOUND			
DIRECTSOUND WORK MODE		100		
2.1	4.1>	۱ ایک 🔊		
 Single Channel External Mixer 	Multi Channel External Mixer	Multi Channe	el Master+Headphones	
		A11. (200		
		، 📓 🥙		
 Single Channel Master+Headphones 	4.1>	4.1> Multi Audio M	Vaster+Headphones	
		_		
Single Channel External Mixe	er			
Device: Altavoces (Cirrus Lo	gic CS4206A (AB 79)) 🚽			
Deck A: Stereo (Left + Right)				
Deck B: Stereo (Left + Right)	•			
ок			CANCELAR	

Support for assigning the audio outputs of the system's sound card, it selects the output for reproduce the two Decks.

There are two systems of work it depends if the sound card has ASIO or Direct Sound drivers.

ASIO mode uses the protocol to minimize the latency of the audio device. Both the way ASIO and Direct Sound mode as well as multi-channel allocation device enables to multiple cards to assign Decks.

DJ ProDecks enables to use of emulators such as ASIO 4 All.

From this window, it also enables to manage the output of the samplers, *DJ ProDecks* designed for the most basic setup of your sound card, so we have opted to assign the output of the Sampler directly at the same output of Deck.



b) Automix / Text / Keylock:

Audio Setup Automx Samples System Performance	
AUTOMIX Down volume when remain (seconds) 10 Launch song when remain (seconds) 20 Pitch +/-12 7 %	TEXT Type the text that you want to appears on the top (Max. 15 Characters) YOUR NAME HERE
USE KEYLOCK Use KeyLock No	
ок	CANCELAR

In Automix panel set the maximum time (in seconds) of Fade In and Fade Out.

It also enables us to modify the percentage of Deck's pitch (+ / - 4, 8, 16, 32%).

A special feature is the possibility to customize the text that appears on the top of the Mixer, here you can write your name or others things with a maximum of 15 characters

Also you can find the possibility of enable/disable the use of keylock.

Audio Setup AUtomix	Sampler System Performance	
	SAMPLES	
Sample 1:	C\Program Files\DMS DJ ProDecks 1.0\samples\PX-ANTIAERE0.mp3 delet	te
Sample 2	C:\Program Files\DMS DJ ProDecks 1.0\samples\FX-SIRENA.mp3 delet	te
Sample 3:	C:\Program Files\DMS DJ ProDecks 1.0\samples\FX:POLICIA.mp3 delet	te
	Click in sample name to search sample	
ок	CANCELAR	

c) Sampler

d)

From here the three samples are assigned to each deck.

To load a file into the sampler click the left button and you will see a drop down to find the file.

To remove the Sample just click the "Delete" button to the right of the file name.





e) System Performance

You can choose three differents forms to performance the application to optimize it in relation to the computer that you are using.

Audio Setup	AUtomix	Samplers System Performance	
			SYSTEM PERFORMANCE
		SYSTEM PERFORM	INCE
		• High Performan	e High performance Machines. Without Latency Full Graphics enabled.
		O Medium Perform	ance Medium performance Machines or Netbooks Low Latency Medium Graphics enabled.
		C Low Performance	e Low performance Machines. Medium Latency Low Graphics enabled.
	ок		CANCELAR

- High Perfomance: For high-performance computers (I7, I5, I3, Core 2 Duo recommended), requires a graphics card with at least 256 Mb dedicated (512 Mb dedicated recommended), this system keeps all the visual effects of the program with minimal latency.
- 2) Medium Performance: Medium performance computers (Core Duo, Pentium Dual) requires a graphic card with 128 (dedicated recommended), increases the latency of the program.
- **3)** Low Performance: For low-performance computers (Celeron, Centrino, Pentium IV recommended) with low-power graphic cards and / or shared with the system, this option increases to the maximum of the latency of the system.

3) Minimize

Move the application to the desktop toolbar.

4) Info

It contains the credits and the current info about the installed version.

5) Close the application

Represented by a "X" closes the application, for security you can only exit of the application if the decks are in position "CUE", yet a new screen will ask again to exit the application. Upon exiting the application *DJ ProDecks* memorizes the general parameters for restart in the same way that we set in the closure.



6) Recording



Located in the upper right has a direct button and a control level. By clicking the button will appear the location where we want to save the file and you must assign a name. The recording format is WAV file. The recording type is internal. **IMPORTANT**: You need a High Speed CPU to use Recording feature.

Tracklist

It has two parts: Playlist and Explorer.

This configuration enables to work in the manner most comfortable for us and depending on the screen you can use one, one or two panels simultaneously.

If the screen is less than 15 "4 can not be used more than one panel if you can do more than serve as two (Explorer, Playlist) depending on the size and screen resolution.

A common feature of two elements of the List (Playlist and Explorer) is that you can order by all classification parameters that appear in them: Deck, Track Number, BPM's, Artist, Title and Time.

The List will be extended as much as possible down by the screen.

To find out where the cursor is located, we can locate where the horizontal red bar is placed.

PLAYLIST	Play Lists	C O BPM	Artist	Title	Time: A
PLAYLIST	- AND - COLORED	0001	01. RALF M VS JIMMY ANDREWS	READY 4U LOVE (RADIO VERSION) 4'07**	
PLANTIN	Playlist	0002	02. FREAKE CHICKEN	ARE YOU A FREAKE CHICKEN 5'40"	C
		0003	03. RALF M VS JIMMY ANDREWS	MIRANDO PA CUBA 5'43"	
EXPLORES		0004	04. Ralf M vs Jimmy Andrews Pres Sergio Durán	5 Elements Fire (Extended Versión) 7'47" master	
CONTRACTOR OF		0005	05. Ralf M vs Jimmy Andrews Pres Sergio Durán	5 Elements Fire (Dub Tech Versión) 7'05" master	
LINKS		0006	66. Ralf M vs. Jimmy Andrews Pres. Sergio Durán	5 Elements Fire (Radio Version) 4'12" master	
1		0007	07. ELECTRA MOVE	(Ralf M vs Jimmy Andrews Extended RMX) 5'25" mai	
10.000		0000 130,00	0 00. ELECTRA MOVE	(Ralf M vs Jimmy Andrews Gothic RMX) 5'18" maste 0:	05:16
You Fight		0009	09. ELECTRA MOVE	(Ralf M vs Jimmy Andrews Melody RMX) 6'38" maste	
		0010	10. ELECTRA MOVE	(Danny Pardo & Claudi Trullen Original version) 5'52"	
builter		0011	11. RAUL DE DIOS	MY BEAT (EXTENDEED ORIGINAL VERSION) 5'25"	
		0012	12. RAUL DE DIOS	MY BEAT (SOUL DUB REMIX) 7'48"	
facebook		0013	13. RAUL DE DIOS	MY BEAT (RADIO EDIT) 3'36"	
		A 0014 130,00	0 14. RALF M VS JIMMY ANDREWS		:07:33
		0015	15. RALF M VS JIMMY ANDREWS	LIE'S AGAIN (VOCAL EXTENDED VERSION) #45*	
		0016	16. RALF M VS JIMMY ANDREWS	LIES AGAIN ACOUSTIC (Live) 3'92"	
		0017		17. WELCOME TO THE ACTION (EXTENDED VERSION) 71	
		0018		518. WELCOME TO THE ACTION (SYNTHEPELLA) 3'45	
		0019	19. WELCOME TO THE ACTION (ACAPELLA) 3'52"	19. WELCOME TO THE ACTION (ACAPELLA) 3'52"	
		0020	20. SHAKE THAT ASS	RALF M & JIMMY ANDREWS RMX 8'15"	
		B 0021 128,00	0 21. SHAKE THAT ASS	EXTENDED VERSION 7%9" 0:	:00:00
		0022	22. SHAKE THAT ASS	TRIBAL VERSION 6'00"	
		0023	23. SPANISH PARTY VOL 1	TECH VERION 8'13" master	
		0024	24. SPANISH PARTY VOL 1	FOLLOW ME VERSION 7'09" master	7
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		Î	03. RALF M VS JIMMY ANDREWS 04. Ralf M vs Jimmy Andrews Pres Sergio Durân 05. Ralf M vs Jimmy Andrews Pres Sergio Durân	ARE YOU A F MIRANDO PA CUBA 5'43" 5 Elements Fire (Extended Versión) 7'47" master 5 Elements Fire (Dub Tech Versión) 7'05" master	
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			03. RALF M VS JIMMY ANDREWS 04. Ralf M vs Jimmy Andrews Pres Sergio Durân 05. Ralf M vs Jimmy Andrews Pres Sergio Durân	ARE YOU A F MIRANDO PA CUBA 5'43" 5 Elements Fire (Extended Versión) 7'47" master 5 Elements Fire (Dub Tech Versión) 7'05" master	ĺ
			03. RALF M VS JIMMY ANDREWS 04. Ralf M vs Jimmy Andrews Pres Sergio Durân 05. Ralf M vs Jimmy Andrews Pres Sergio Durân 06. Ralf M vs Jimmy Andrews Pres Sergio Durân 07. ELECTRA MOVE	ARE YOU A F MIRANDO PA CUBA 543" 5 Elements Fire (Extended Versión) 747" master 5 Elements Fire (Dab Tech Versión) 705" master 6 Elements Fire (Badlo Versión) 4"El master (Half M va Jimmy Andrews Extended HMX) 522" mas	ſ
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			03. RALF M VS. JIMMY ANDREWS 04, Baif M va. Jimmy Andrews Pres Sergio Duria 05, Baif M va. Jimmy Andrews Pres Sergio Duria 06, Baif M va. Jimmy Andrews Pres Sergio Duria 06, ELECTRA MOVE 06, ELECTRA MOVE 10, ELECTRA MOVE	ABL YOO AT WIDANICO FA CURLA 9-33" 5 Dements Fire (Extended Versión) F/O" master 5 Clements Fire (Dub Tech Versión) F/O" master (Batt M va Jimmy Andrevs Letended RIXQ 152" master (Batt M va Jimmy Andrevs Letended RIXQ 152" master (Batt M va Jimmy Andrevs Melody RIXQ 153" master (Batt M va Jimmy Andrevs Melody RIXQ 154" master	
			O.S. ADJ. M. V.S. MMAY ANDRONYS O.S. ADJ. M. V.S. MMAY ANDRONYS O.S. ADJ. M. V.S. MMMY ANDRONY Pres. Sergio Duria O.S. ADJ. M. V.S. MMMY ANDRONY Pres. Sergio Duria O.S. ADJ. M.S. M. V.S. MAYN O.S. ADJ. C.T.R. MAYN O.S. ADJ. C.T.R. MAYN S. RECETAA MOVE S. RECETAA MOVE	ARE YOQ AT MIRANDO PA CUBA 543" 5 Dements Fire (Extended Versión) 747" master 6 Dements Fire (Dah Tech Versión) 710" master 9 Dements Fire (Baio Versión) 710" master (Pall M vs. Jimmy Andrevs Extended RIMD 514" master (Ball M vs. Jimmy Andrevs Extended RIMD 514" master (Ball M vs. Jimmy Andrevs Micholy 5140" master (Ball M vs. Jimmy Andrevs Micholy 5140" master (Banury Bardo & Claudi Trulhen Grignal version) 513" M RAT (ExtEnded Co GlobalAL VERSION 5143"	
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			O.S. ADJ. M. V.S. MMAY ANDRONYS O.S. ADJ. M. V.S. MMAY ANDRONYS O.S. ADJ. M. V.S. MMMY ANDRONY Pres. Sergio Duria O.S. ADJ. M. V.S. MMMY ANDRONY Pres. Sergio Duria O.S. ADJ. M.S. M. V.S. MAYN O.S. ADJ. C.T.R. MAYN O.S. ADJ. C.T.R. MAYN S. RECETAA MOVE S. RECETAA MOVE	ARE YOO A F MIRANDO PA CUBA 543" 5 Dements Fire (Extended Versión) 747" master 5 Dements Fire (Dah Tech Versión) 703" master (Bal M va Jimmy Andrevs Kolended RIXO 323" mast (Bal M va Jimmy Andrevs Kolended RIXO 734" master (Bal M va Jimmy Andrevs Kolended RIXO 734" master (Danny Pardo & Elaudi Trullen Original versión) 519" MIR KAT (12TRICORD ORIGINAL VERSIÓN 324" MIR KAT (12TRICORD ORIGINAL VERSIÓN 324" MIR MAT (12DRICO DIS BLIVOZ 744"	
			O.S. And M. Var. JIMMY ANDROVUS O.S. Balf M. Var. Jimmy Androws Pres. Sergio Duria O.S. Balf M. Var. Jimmy Androws Pres. Sergio Duria O.S. Balf M. Var. Jimmy Androws Pres. Sergio Duria O.S. LLCTRA. MOVE O.S. LLCTRA. MOVE O.S. LLCTRA. MOVE O.S. LLCTRA. MOVE 10. RECTRA. MOVE 11. AAUL DE 003 12. AAUL DE 003 13. AAUL DE 003 14. AAUL F M. Var. JIMMY ANDREVYS	ARE YOO A F MIXANDO PA CULUA 542* 5 Elements Fire (Editorided Versikin) 752** master 5 Elements Fire (Editorided Versikin) 752** master 6 Elements Fire (Edito Versikin) 752** master (Edit M v a Jimmy Andrevs Latended 1000, 752** master (Edit M va Jimmy Andrevs Micholy 1000, 753** master (Edit M va Jimmy Andrevs Micholy 1000, 753** master (Edit M va Jimmy Andrevs Micholy 1000, 753** MIY BAR1 (SCHLINGED GRIENDAL VERSION) 252** MIY BAR1 (SCHLINGED GRIENDAL VERSION) 252** MIY BAR1 (SCHLINGED GRIENDAL VERSION) 252** MIY BAR1 (SCHLINGED HEIME) 753**	
			O.S. ADI / M. Y.S. MMAY ANDRIVYS O.S. Daff M. Y.S. Jimmy Andrews Pres. Screpto Duria O.S. Buff M. Y.S. Jimmy Andrews Pres. Screpto Duria O.S. LLICTION MOVE S. REFERA MOVE T. ANALL DE MOS T. ANALL DE MOS S. ANALL DE MOS S. ANALL M. V.S. MMAY ANDREVYS S. BALF M. V.S. MMAY ANDREVYS S. BALF M.V.S. S. MANY ANDREVYS	ARE YOO AT MERANDO PA CUULA 543° 5 Dements Fire (Extended Versión) 743° master 5 Dements Fire (Extended Versión) 743° master 5 Dements Fire (Bato Versión) 743° master (Bat M va Jimmy Andrevs Katended RMA) 518° master (Bat M va Jimmy Andrevs Katended RMA) 518° master (Bat M va Jimmy Andrevs Katended RMA) 518° master (Bat M va Jimmy Andrevs Melody RMA) 518° master (Bat M va Jimmy Andrevs Katended RMA) 518° master (Bat M va Jimos Station) 518° Master MY BAT (SALINGTON DIRADIAL VERSION) 733° LES AGAN (RCLOP VERSION) 733°	
			O.S. ADI M VS. JIMIY ANDROVIS O.G. Daff M vs. Jimmy Androvs Pres Sergio Duria O.S. Haff M vs. Jimmy Androvs Pres Sergio Duria O.S. Haff M vs. Jimmy Androvs Pres Sergio Duria O.S. LLCTRA MOV: O.S. LLCTRA MOV: O.S. LLCTRA MOV: O.S. LLCTRA MOV: S. LLCTRA MOV:	ARE YOO AT MEXANDO PA CURLA 543" 5 Demensite Fire (Extended Versikhi) 75.0" master 5 Demensite Fire (Dath Tech Versikhi) 75.0" master 5 Demensite Fire (Dath Tech Versikhi) 75.0" master 6 Demensite Fire (Dath Schwarzschult 2000) 75.0" master (Dath W a Jimmy Andrews Achter (SAUG) 51.0" master (Dath W a Jimmy Andrews Mecholy 1826) 53.0" master 125.6 AcAM (POCAL ISTRIBUTION 73.0" 126.5 AcAMA (POCAL ISTRIBUTION 73.0") F46" 126.5 AcAMA (POCAL ISTRIBUTION 74.000) F46"	
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			O.S. AUT M VS. JIMMY ANDROVIS O.S. Buff W vs. Jimmy Androva Pres. Sergio Duria O.S. Buff W vs. Jimmy Androva Pres. Sergio Duria O.S. Buff W vs. Jimmy Androva Pres. Sergio Duria O.S. Buff W vs. Jimmy Androva Pres. Sergio Duria O.S. BUCTRA MOVE O.S. BUCTRA MOVE O.S. BUCTRA MOVE O.S. BUCTRA MOVE S. BULF B VS. BIMAY ANDROVS S. BALF D VS. B	ARE YOO AT MEXANDO PA CURLA 542* 5 Demonstra Fire (Extended Versikh) 752** master 5 Demonsta Fire (Bahr Tech Versikh) 750** master 5 Demonsta Fire (Bahr De Yeckson) 751** master (Bahr M va Jimmy Andrews Dehke, BAND 515** master (Bahr M va Jimmy Andrews Dehke, BAND 515*** MAY BAH (LextIndoo) Desiliend, Version) 52** MAY BAH (LextIndoo) Desiliend, Version) 52** MAY BAH (LextIndoo) Company, 275** LES AGAM (VOCAL I XTHIROT VERSION) 745** LES AGAM (VOCAL I XTHIROT VERSION) 745*** 14*********************************	
			33. ADL F4 V5. JIMIY ADDRIVIS 40. ADIH V4 JIMIY ADDRIVIS 40. ADIH V4 JIMIY ADDRIVA PRes Sergio Duria 60. BLH V4 V5. JIMIY ADDRIVA Pres Sergio Duria 67. LLCTDA MOVE 60. LLCTDA MOVE 60. LLCTDA MOVE 60. LLCTDA MOVE 60. LLCTDA MOVE 71. ADUL E0 MOVE 12. ADUL E0 MOVE 13. ADUL E0 MOVE 14. ADUL E0 MOV 15. ADUL E0 MOVE 14. ADUL F4 V5. 14. ADUL F4 V5. 15. ADUL E0 MOV 15. ADUL E0 MOVE 16. ADUL V5. 17. VELCOME T0 MARY ADDREVIS 16. ADUL V5. 16. ADUL V5. 17. VELCOME T0 MARY ADDREVIS 16. ADUL V5. 16. ADUL V5. 17. VELCOME T0 MARY ADDREVIS 16. ADUL V5. 17. VELCOME T0 MARY ADDREVIS 16. ADUL V5. 17. VELCOME T0 MARY ADDREVIS 16. ADUL V5.	ARE YOO AT MEXANDO AC UILA 543" 5 Dements Fire (Extended Versión) 740" master 5 Dements Fire (Dub Tech Versión) 740" master 5 Dements Fire (Dub Tech Versión) 740" master (Ball M vs. Jimmy Andrevs Latended IRXQ 515" master (Ball M vs. Jimmy Andrevs Active BADD 515" master (Ball M vs. Jimmy Andrevs Melody 1980) 155" Mexikan Melody 1000 1000 1000 1000 1000 1000 1000 10	
			O.S. ADI/ M. V.S. JIMMY ANDROVYS O.S. ADI/ M. V.S. JIMMY ANDROVYS Pres. Sergio Davia O.S. ADI/ M. V.S. Jimmy Androva Pres. Sergio Davia O.S. ADI/ M. V.S. Jimmy Androva Pres. Sergio Davia O.S. ALLETAN. MOV: O.S. LLCTAN. MOV: O.S. LLCTAN. MOV: O.S. LLCTAN. MOV: S. ADI/ M. V.S. MINIY ANDROVYS S. ADI/ M.V.S. MINIY ANDROVYS S. ADI/ M.V.S. MINIY ANDROVYS S. AULCOM: TO THE ACTION (STATEMELLA) Y S. VICLOME: TO THE ACTION (STATEMELLA) Y S. MUCLOME: TO THE ACTION (ACAPILLA) YS; S. ADIMARY ANDR	ARE YOO A F MERATIO PA CILLA SA2* 5 Elements Fire (Extended Versike) 724** master 5 Elements Fire (Extended Versike) 726*** master 5 Elements Fire (Bubb Versike) 726************************************	
			3. RALF M VS. JIMMY ANDREWS 40. Full W vs. Jimmy Andrews Pres Sergio Duria 40. Full W vs. Jimmy Andrews Pres Sergio Duria 40. Full W vs. Jimmy Andrews Pres Sergio Duria 47. LLCTIAN MOVE 40. FULCTIAN MOVE 41. FULCTIAN 40. F	ARE YOO AT MEXANDO AC OLLA SAY" 5 Dements Fire (Extended Versión) 7:05" master 5 Dements Fire (Data Yeck) Versión) 7:05" master 5 Dements Fire (Data Versión) 7:05" master (Batt M vs. Jimmy Andrevs Letended RIXQ 151" master (Batt M vs. Jimmy Andrevs Active RIXD 1510" master (Batt M vs. Jimmy Andrevs Melody RIXD 151" master (Batt M vs. Jimmy Andrevs Rixel Not 151" master IES AcAM (DOCAL SYTTENDE VSRUDN) FVS LES ACAM (DOCAL SYTTEND (SYTTENCELL) FVS LES ACAM (DOCAL SYTTEND (SYTTENCELL) FVS LES ACAM (DOCAL SYTTEND (SYTTENCELL) FVS LES ACAM (SYTTEND (SYTTENCELL) FVS LES ACAM (SYTTEND (SYTTEND (SYTTEND) (SY	
			O.S. AUX I V S. JIMIY ANDRIVIS O.S. Daff W a Jimmy Andrews Pres Sergio Duria O.S. Baff W as Jimmy Andrews Pres Sergio Duria O.S. Baff M vs. Jimmy Andrews Pres Sergio Duria O.S. LILCTAN MOV: O.S. LLCTAN MOV: O.S. LLCTAN MOV: O.S. LLCTAN MOV: S. LLCTAN MOV: S	ARE YOO A F MERANDO PA CIUM 5429" 5 Demonstra Fire (Extended Versikel) 720" master 5 Demonstra Fire (Extended Versikel) 720" master 5 Demonstra Fire (Bubb Versikel) 720" master (Bub M vs. Jimmy Andrews Gothic RNO) 520" master (Bub M vs. Jimmy Andrews Gothic RNO) 520" M vs. Back Josef Color Version) 723" Les Acadam (Ico Version) 723" Les Acadam (Ico Version) 723" Les Acadam (Ico Version) 724" Les Acadam (Ico Version) 745" Les Acadam (Ico Ve	
			3. RAUT M VS. JIMITY ANDREWS 40. Full W VS. JIMITY ANDREWS 40. Full W VS. Jimity Andrews Pres Sergio Duria 60. Full W VS. Jimity Andrews Pres Sergio Duria 60. Full W VS. Jimity Andrews Pres 50. Full CTDA MOVE 40. Full CTDA 40. Full CTDA 40. Full CTDA 40. Full CTDA 40. Full 40. Ful	ARE YOO AT MEXANDO AC UILA 643" 5 Dementis Fire (Extended Versión) F46" master 5 Dementis Fire (Data Yeck Versión) F46" master 5 Dementis Fire (Data Versión) F48" master (Batt M vs. Jimmy Andrevs Letended RIXQ 151" master (Batt M vs. Jimmy Andrevs Actual Katto 718" master (Batt M vs. Jimmy Andrevs Melody RIXQ 151" master IES Andre (Melody VERSION) F153" LES Andre (Melody VERSION) F153" LES Andre (Melody VERSION) F154" 554. WELCOME TO THE ACTION (EXTENDED VERSION) F1 554. WELCOME TO F100 F30" TEMAL VERSION F30" TEMAL	
			O.S. AUX I V S. JIMIY ANDRIVIS O.S. Daff W a Jimmy Andrews Pres Sergio Duria O.S. Baff W as Jimmy Andrews Pres Sergio Duria O.S. Baff M vs. Jimmy Andrews Pres Sergio Duria O.S. LILCTAN MOV: O.S. LLCTAN MOV: O.S. LLCTAN MOV: O.S. LLCTAN MOV: S. LLCTAN MOV: S	ARE YOO A F MERANDO PA CIUM 5429" 5 Demonstra Fire (Extended Versikel) 720" master 5 Demonstra Fire (Extended Versikel) 720" master 5 Demonstra Fire (Bubb Versikel) 720" master (Bub M vs. Jimmy Andrews Gothic RNO) 520" master (Bub M vs. Jimmy Andrews Gothic RNO) 520" M vs. Back Josef Color Version) 723" Les Acadam (Ico Version) 723" Les Acadam (Ico Version) 723" Les Acadam (Ico Version) 724" Les Acadam (Ico Version) 745" Les Acadam (Ico Ve	
			3. RAUT M VS. JIMITY ANDREWS 40. Full W VS. JIMITY ANDREWS 40. Full W VS. Jimity Andrews Pres Sergio Duria 60. Full W VS. Jimity Andrews Pres Sergio Duria 60. Full W VS. Jimity Andrews Pres 50. Full CTDA MOVE 40. Full CTDA 40. Full CTDA 40. Full CTDA 40. Full CTDA 40. Full 40. Ful	ARE YOO AT MEXANDO AC UILA 643" 5 Dementis Fire (Extended Versión) F46" master 5 Dementis Fire (Data Yeck Versión) F46" master 5 Dementis Fire (Data Versión) F48" master (Batt M vs. Jimmy Andrevs Letended RIXQ 151" master (Batt M vs. Jimmy Andrevs Actual Katto 718" master (Batt M vs. Jimmy Andrevs Melody RIXQ 151" master IES Andre (Melody VERSION) F153" LES Andre (Melody VERSION) F153" LES Andre (Melody VERSION) F154" 554. WELCOME TO THE ACTION (EXTENDED VERSION) F1 554. WELCOME TO F100 F30" TEMAL VERSION F30" TEMAL	

Tracklist (Overview)



1) Playlist

We can sort the tracks in playlists:

House	A 0001 128,500	RALF M VS JIMMY ANDREWS FEAT TOPAZZ	I'M STILL ALIVE - M	0.00.00.00
			THE STILL ALIVE - M	0:06:22:58
Releases	0002	RALF M VS JIMMY ANDREWS	MIRANDO PA CUBA 5'43"	
I Releases	. 0003 130,000	RALF M VS JIMMY ANDREWS	LIES AGAIN (RELOOP VERSION) 7'33"	0:07:33:27
New Play List		RALF M VS JIMMY ANDREWS FEAT TOPAZZ	WELCOME TO THE ACTION (EXTENDED VERSION) 7'1	4
A CONTRACTOR OF A CONTRACT	000	RALF M VS JIMMY ANDREWS FEAT TOPAZZ	I'M STILL ALIVE - SERGI DOMENE RMX 6'23"	0:06:23:42
g Delete Play List		4 DOORS	SIUX A1 (RALF M & JIMMY ANDREWS REMIX) 10'36"	
Edit Name	000	RALF M VS JIMMY ANDREWS FEAT TOPAZZ	I'M STILL ALIVE - DJ MUSTER & LORENZO NAVARRO	RI0:06:23:84
> Curc Marrie		RALF M VS JIMMY ANDREWS	SPANISH PARTY VOL 1 - TECH VERION 8'13"	
Clear Play List		RALF M VS JIMMY ANDREWS	MIRANDO PA CUBA 5'43"	

The Playlist is the first block of the List, may interact with the Explorer. By adding a track in a Deck (either from the Explorer) this is added to current Playlist selected.

The order number appears next to the name and the title track on Deck, if it is included into the current playlist simply indicate the order number, however if it is was not included before into the current playlist it appears as "New" and will be added and placed on the top as "first" of the current playlist.

If we keep adding the Playlist directly visible in the Active Playlist Tracks from Explorer, then we can place it in the playback order that interests us.

Another way to add tracks to the Playlist is to drag & drop from the folder / location on your computer, in this case is added as the first track in the Playlist.

The functions are divided into two blocks: Playlist functions and the files in the Playlist.

Playlist Features:

They are accessed by clicking the right mouse button on the left side where the listing appears in the Playlist and we will have access to the fuctions:

- New Playlist: Create a new Playlist.
- Delete Playlist: Removes the selected Playlist.
- Edit Name: Edit the name of the playlist to edit it.
- Clear Playlist: Deletes all files in the selected Playlist.

Note: DJ ProDecks does in all cases a non-destructive delete of the Tracks, so when we delete songs do not affect

the original file, only the file in the application.

Functions Playlist files:

- File Info: Contains basic information about the track (Track information).

AUDIO	TRACK INFORMATION	
	BPM: 129.902 /2 X2 CLEAR	
	RTIST Dj Muster & Lorenzo Navarro	
TRACI	AME I Need You (RALF M vs JIMMY ANDREW'S REMIX) (MASTER)	
File Location E:\DMS\Masters e Imágene	Dj Muster _Lorenzo Navarro - I Need You (RALF M vs JIMMY ANDREWS REMIX) (MASTER).wav	
ACCEPT	CANCEL	

It provides information of the BMP track, we can divide or multiply by 2 in the case of an anomalous count by the structure of the track, must say it is not common, but as an example that appears in irregular count Tracks like "Drum and Bass" style and generally songs with very BMP increases (greater than 140 BPM's) and / or an irregular percussive structure.

There is also a *"Clear"* button that clears the BPM's, it enables to modify manually (rewriting the field) or automatic (the reloading Track).

Also we can edit / change in the track name and artist, and also informs us about the location into the storage disk in the "File Location".

- File Add: Add files to Playlist independently.
- File delete: Deletes independently (and nondestructively) the selected file.
- Add from Dir: We added groups of files from directories to Playlist.
- Search: Advanced search enables us to locate the file by any letter or keyword is not necessary that the name is complete, only introducing a localized name of the file or group of linked files.

2) Explorer

It provides direct access to our files showing all storage units of the Computer.

It has the advantage to detect USB drives in "hot", without restarting the application.

It also offers various specific as to indicate the total time and the BPM's of Track (if already previously played by *DJ ProDecks*).

We can add tracks from the Explorer to Playlist dragging with the mouse or directly to the deck.

It adds also the "Search" function for a general search or located in storage units.

Explorer	TV	BPM	Artist	Title	Time
My Desktop DMS Download My Computer C: C: C: C: C: C: C: C: C: C:	123		4 DOORS	SIUX A1 (RALF M & JIMMY ANDREWS REMIX) 10'36"	
			RALF M VS JIMMY ANDREWS	SPANISH PARTY VOL	i i i i i i i i i i i i i i i i i i i
		130,000	RALF M VS JIMMY ANDREWS	LIES AGAIN (RELOOP VERSION) 7'33"	0:07:33:27
			RALF M VS JIMMY ANDREWS	MIRANDO PA CUBA 5'43"	
			RALF M VS JIMMY ANDREWS FEAT TOPAZZ	I'M STILL ALIVE - CHUS SOLER & RAMON EGEA RMX 6"	
	В	132,000	RALF M VS JIMMY ANDREWS FEAT TOPAZZ	I'M STILL ALIVE - DJ MUSTER & LORENZO NAVARRO RI 0:06:23:84	
			RALF M VS JIMMY ANDREWS FEAT TOPAZZ	I'M STILL ALIVE - FRANK GARCIA RMX 6'53	
	A	128,500	RALF M VS JIMMY ANDREWS FEAT TOPAZZ	I'M STILL ALIVE - M	0:06:22:58
			RALF M VS JIMMY ANDREWS FEAT TOPAZZ	I'M STILL ALIVE - RALF M VS JIMMY ANDREWS (ORIGI)	
			RALE M VS.IIMMY ANDREWS FEAT TOPA77	I'M STILL ALIVE - RALEM vs JIMMY ANDREWS feat PR	
				Search:	

BPM Counter

DJ ProDecks detects automatically the BPM of the track when the song is loaded for first time.

The BPM can be modified from the window of "Info" settings (see "File Info") can erase the BPM of the track and will be retold the next time you reload up the track in any deck.



Appendix: Keyboard Functions

(SPANISH KEYBOA	ARD ISO)		
DECK A		DECK B	
CUE A	F1	CUE B	F9
PAUSE A	F2	PAUSE B	F10
PLAY A	F3	PLAY B	F11
SYNC A	F4	SYNC B	F12
BEND - A	F5	BEND - B	F7
BEND + A	F6	BEND + B	F8
MEMO REC A	λ	MEMO REC B	BACKSPACE LEFT
MEMO A 1	1	MEMO B 1	7
MEMO A 2	2	MEMO B 2	8
MEMO A 3	3	MEMO B 3	9
SAMPLER A 1	Q	SAMPLER B 1	U
SAMPLER A 2	W	SAMPLER B 2	I
SAMPLER A 3	E	SAMPLER B 3	0
EXIT/RELOOP A	D	EXIT/RELOOP B	L
AUTO LOOP A <	X	AUTO LOOP B <	Μ
AUTO LOOP A 4	C	AUTO LOOP B 4	,
AUTO LOOP A >	V	AUTO LOOP B >	
LOAD A	SHIFT LEFT	LOAD B	SHIFT RIGHT

LIST:

UP	t
DOWN	Ļ